

' PROGRAM: tuner\_code.bs2  
' written by Jim Garland W8ZR

Revision 12/04/03

' {\$stamp BS2sx} 'Specify Basic Stamp version -- required statement

=====  
' Program controls automatic EZ-tuner. This version uses a rotary solenoid to turn an 11 position  
' bandswitch and stepper motors to control two variable capacitors. In auto mode, tuner measures TX frequency, looks up corresponding  
' settings in memory, and moves steppers and solenoid to the settings. The variable capacitors and switched inductor can also be  
' manually controlled with optical encoders (caps) or up/down buttons (inductor). The tuner shifts to manual  
' mode whenever the rotary encoders are turned. The tuner powers up by initializing the stepper motors and rotary solenoid,  
' switching to auto mode, and returning to the last-used memory settings. There are 4 dual-function pushbuttons, with  
' functions as follows:

' UP/DWN Buttons: In auto mode, step through the memories, in manual mode step through the inductor settings.  
' MODE/STORE Button: One press toggles automatic/manual mode. If held down, stores current setting in memory.  
' IN/OUT-RESET Button: One press toggles tuner on-line/off-line. If held down, initializes the steppers and rotary solenoid to  
' home positions.

' The display shows a 2 sec startup message and then displays the C1,C2, and L settings (top line), and the memory  
' frequency (second line). A message also indicates off-line status.

' Port Connections & INPUT/OUTPUT Status

' P0: IN Encoder1 A  
' P1: IN Encoder1 B  
' P2: IN Encoder2 A  
' P3: IN Encoder2 B  
' P4: IN UP button  
' OUT Speaker  
' P5: IN DOWN button  
' IN Reset limit detect  
' P6: OUT Auto Mode LED  
' P7: IN IN/OUT-RESET button  
' P8: IN MODE/STORE button  
' P9: OUT IN/OUT relay  
' P10: OUT Ext.capacitor relay  
' P11: OUT Rotary solenoid step  
' P12: OUT Stepper2 step  
' P13: OUT Stepper1 step  
' P14: OUT Stepper rotation CW=0,CCW=1  
' P15: IN TX frequency detect  
' P16: OUT LCD serial data

=====  
'-----DEFAULT TUNER SETTINGS-----  
=====

'Default C1, C2, and L Data in EEPROM (134 bytes). These values match a 50 ohm load. If updating  
' program, insert (') before each DATA statement to avoid overwriting existing settings.

' C1 Data (134 values) stored in EEPROM addresses 0-144 (\$000-\$08F)

DATA 4,6,8,9,10,12,12,14,15,16,17,19,20,21,23,23,24,25,25,26 '160meters (0-19)  
DATA 42,43,44,44,45,46,47,48,48,49,50,51,52,53,54,55,56,56,56,57,57,58,58,59,59 '80m(20-44)  
DATA 65,65,65,66,66,66,67,67,68,68,68,69,69,70,70 '40meters (45-59)  
DATA 52,53,53,54,54 '30meters (60-64)  
DATA 47,47,47,48,48,48,48,49,49,49,50,50,51,51,51,52,52,53 '20 meters (65-82)  
DATA 11,11,11,11,11,11 '17 meters (83-88)  
DATA 69,69,70,70,71,71,72,72,73 '15meters (89-97)  
DATA 62,62,62 '12meters (98-100)

meters (99-134)

DATA 67,67,67,67,67,68,68,68,68,68,68,69,69,69,69,69,69,70,70,70,70,70,71,71,71,71,71,71,71,71,71,71,71

' C2 Data (134 values) stored in EEPROM addresses 145-288 (\$090-\$11F)

DATA @\$090,49,49,50,51,52,53,54,55,56,57,58,58,59,60,60,61,62,63,64,65 '160meters (0-19)  
DATA 54,55,56,56,57,58,59,60,60,61,62,62,63,64,64,65,65,66,66,67,67,68,68,69,69 '80m(20-44)  
DATA 73,73,73,74,74,74,75,75,75,76,76,76,76,76 '40meters (45-59)  
DATA 82,82,83,83,83 '30meters (60-64)  
DATA 80,80,80,80,80,80,81,81,81,81,81,81,81,82,82,82,82,82 '20 meters (65-82)

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DATA 41,41,41,41,41,41                                '17 meters (83-88)
DATA 88,88,88,89,89,90,90,90                          '15meters (89-97)
DATA 64,64,64                                          '12meters (98-100)

meters (101-134)
DATA 82,82,82,82,82,82,82,82,81,81,81,81,81,81,81,81,81,81,80,80,80,80,80,80,80,80,80,79,79,79,79,79

'L Data (11 values) stored in EEPROM addresses 289-304 ($120-$12F)
'and startup addr1 ($12C)

DATA @$120,10,10,9,9,6,5,3,3,2,2,1,0,45,0,0,0
=====

' SYMBOL TABLE

'
=====
' User Supplied Parameters

vernier      con      10          'Parameter specifies the rotary encoder "bandsread"
'and must be an even number equal to twice the desired
'vernier ratio, e.g., vernier=10 gives a vernier ratio of 5.

freqtrim     con      285         'Parameter corrects for clock innacuracy in the BS2sx.
'The correction factor is 1/freqtrim, e.g., 1/285=.0035=.35% correction.
'Freqtrim varies from device to device and is determined experimentally.

'
=====

old1A        var      bit         'previous A-output, encoder1
old1B        var      bit         'previous B-output encoder1
old2A        var      bit         'previous A output, encoder2
old2B        var      bit         'previous B output, encoder2
stpcnt1      var      byte        'stepper1 count
stpcnt2      var      byte        'stepper2 count
SWcnt        var      byte        'rotary switch count
memval       var      byte        'C1,C2, or L memory variable
stp          var      byte        'step variable
btnwk1       var      byte        'button workspace variable
btnwk2       var      byte        'button workspace variable
btnwk3       var      byte        'button workspace variable
btnwk4       var      byte        'button workspace variable
x            var      byte        'gen purpose variable
y            var      byte        'gen purpose variable
z            var      byte        'gen purpose variable
freq         var      word        'frequency variable
freq1        var      word        'frequency variable
addr1        var      byte        'C1 EEPROM address variable (0-135)
addr2        var      word        'C2 EEPROM address variable (145-288)
addr3        var      word        'L EEPROM address variable (289-304)
loopcnt1     var      byte        'loop counter
loopcnt2     var      word        'loop counter
N96          con      $40F0       'LCD 9600 baud
I            con      254         'LCD instruction toggle
CLR          con      1           'LCD clear display

DIRS=%0111111001000000    'P0-P5,P7-P8,P15 set to input, others to output
=====
' PROGRAM BEGINS HERE

'Initialize tuner by zeroing stepper motors and rotary solenoid to home positions. Also
'called when IN/OUT-RESET pushbutton is pushed for 1/2 second.

reset:
GOSUB longbeep          '3-tone beep
OUT9=0                  'take tuner OFF-LINE
OUT14=1                 'set stepper direction to CCW
PAUSE 1000              'wait 1sec for LCD to wake up
SEROUT 16,n96,[I,CLR]  'clear LCD
PAUSE 1                 'wait 1msec for LCD

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SEROUT 16,n96,[" Please Wait..."]           'display msg on LCD
                                             'and start initialization sequence

'
=====stepper 1 initialization=====

reset1: DIR5=0                             'set P5 (limit detect) to input
        PULSOUT 13,10                       'pulse stepper1
        PAUSE 20                             'wait for stepper to finish
        IF IN5=0 THEN upstep1               'is limit reached?
        GOTO reset1:                       'if not,loop until limit reached

upstep1:
        TOGGLE 14                           'set stepper direction to CW
        PULSOUT 13,10                       'step one position to free up limit
        PULSOUT 13,10                       'step second position to free up limit
        stpcnt1=0                           'set stpcnt1 to origin
        TOGGLE 14                           'set stepper direction to CCW
        GOTO reset2                         'now reset stepper2

'
=====stepper 2 initialization=====

reset2:
        PULSOUT 12,10                       'pulse stepper2
        PAUSE 20                             'wait for stepper to finish
        IF IN5=0 THEN upstep2               'limit reached?
        GOTO reset2:                       'if not,loop until limit reached

upstep2:
        TOGGLE 14                           'set stepper direction to CW
        PULSOUT 12,10                       'step one position to free up limit
        PULSOUT 12,10                       'step second position to free up limit
        PAUSE 400                           'wait 400mS to let stepper time out,to avoid
                                             'loading 24V pwr supply
        stpcnt2=0                           'set stpcnt2 to origin
        TOGGLE 14                           'set stepper direction to CCW
                                             'now reset rotary solenoid

'
=====rotary solenoid initialization=====

reset3:
        PULSOUT 11,65000                   'pulse rotary solenoid 52 msec
        PAUSE 100                           'wait for solenoid to catch up
        IF IN5=0 THEN upstep3               'finish if limit reached
        GOTO reset3                         'if not,loop until limit reached

upstep3:
        pulsout 11,65000                   'advance solenoid one step
        SWcnt=1                             'set SWcnt to position 1

'=====Initialization sequence complete=====

'=====Initialize LCD and display opening message=====

top:
SEROUT 16,n96,["I,CLR]                     'clear LCD
PAUSE 1                                     'wait 1msec for LCD
SEROUT 16,n96,[" W8ZR EZ-Tuner",I,194,"ver. 1.0"]disp. startup msg
PAUSE 2000                                  'wait 2 secs
SEROUT 16,n96,["I,CLR]                     'clear LCD

'Format LCD for displaying C1, C2, L, and frequency at following locations: L1_C4(131):stpcnt1,
L1_C14(141):stpcnt2, L2_C6(197):freq, L2_14(205):SWcnt

SEROUT 16,n96,["I,128,"C1:",I,138,"C2:",I,192,"Freq:",I,203,"L:"]

'=====Set tuner to ON-LINE and AUTO mode=====

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OUT9=1      'Set mode to ON-LINE
PUT 2,0     'Set mode flag to AUTO
OUT6=1     'Light LED
z=vernier/2 'set z at midpoint of vernier

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'=====Retrieve settings from last turn-off=====

'Input memory address stored at last turn-off, compute the frequency segment and move steppers & solenoid.  
'This routine used after power-on and when stepping through memories. It bypasses get\_freq  
'and band lookup routine.

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      READ   $12C,addr1          'Get last-used C1 memory address from EEPROM

comp_freq:                          'Input addr1 and branch to corresponding band.

      LOOKDOWN addr1,<[20,45,60,65,83,89,98,101,135],x
      BRANCH x,[freq160,freq80,freq40,freq30,freq20,freq17,freq15,freq12,freq10]

```

'=====Measure transmit frequency=====

'Measure transmitter frequency at P15. First,poll P15 for 400uS  
'see if signal present. If no signal detected (x=0), skip to rd\_buttons.  
'Purpose is to avoid slowing down loop unless valid signal present, and to prevent  
'errors by ensuring signal is present when freq-measuring gate opens.

'Second part of routine measures frequency twice, with gate of 250\*0.4usec=0.1sec,  
'and requires both measurements to agree. Reason for two measurements is to prevent errors caused by  
'tracking of modulated SSB signals.

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get_freq:
      COUNT 15,1,x              'poll for signal, return 0 if NO,low integer if YES
      IF x=0 THEN rd_buttons    'skip if no signal present
      COUNT 15,250,freq        'otherwise,measure frequency of signal
      COUNT 15,250,freq1       'measure it again
      IF NOT freq = freq1 THEN rd_buttons 'skip if measurements not the same
      freq=freq+(freq/freqtrim) 'trim freq to correct for BS2sx clock innacuracy
      old1A=IN0 : old1B=IN1    'update old1A and old1B to fix encoder slippage during count
                                'now go to freq_tune

```

' Input transmit frequency from get\_freq. Confirm if in amateur band, compute memory addresses and frequency  
' segment corresponding to the addresses. Then retrieve settings from memory and move steppers/solenoid to settings.  
' If frequency not in amateur band, go back to get\_freq and poll TX frequency.  
' Display shows the lower end of the memory frequency segment, not the actual TX freq.  
' Note that addr1 (address of C1) is computed from the get\_freq TX frequency. Addr2 tracks addr1  
' but is offset by \$090 (addr2=addr1+\$090).Addr3 is the band index and is obtained from a band lookup table.

freq\_tune:

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LOOKDOWN freq,<[1800,2001,3500,4001,7000,7351,10100,10201,14000,14351,18068,18169,21000,21451,24890,24991,28000,29701],x
BRANCH
x,[get_freq,band160,get_freq,band80,get_freq,band40,get_freq,band30,get_freq,band20,get_freq,band17,get_freq,band15,get_freq,band12,get
_freq,band10]
      GOTO get_freq              'if freq>29700, take no action & read the buttons

band160:  addr1=freq/10-180      'addr1=0-19,addr2=144-163 for 160m band, 10kHz steps
freq160:  LOOKUP addr1/10,[$120,$121],addr3 'addr3=288,289 for 1800-1899kHz and 1900-1999kHz
          freq=10*addr1+1800     'compute freq corresponding to addr1
          GOTO mem_step         'retrieve settings and move steppers

band80:   addr1=freq/20-155     'addr1=20-44, addr2=164-188 for 80m band, 20kHz steps
freq80:   LOOKUP addr1/30,[$122,$123],addr3 'addr3=290,291 for 3500-3699kHz and 3700-3999kHz
          freq=20*addr1+3100    'compute freq corresponding to address
          GOTO mem_step         'retrieve settings and move steppers

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band40: freq40:	addr1=freq/20-305 addr3=\$124 freq=20*addr1+6100 GOTO mem_step	'addr1 = 45-59, addr2=189-203 for 40m band, 20kHz steps 'addr3=292 'compute freq corresponding to addr1 'retrieve settings and move steppers
band30: freq30:	addr1=freq/20-445 addr3=\$125 freq=20*addr1+8900 GOTO mem_step	'addr1=60-64, addr2=204-208 for 30m band. 20kHz steps 'addr3=293 'compute freq corresponding to addr1 'retrieve settings and move steppers
band20: freq20:	addr1=freq/20-635 addr3=\$126 freq=20*addr1+12700 GOTO mem_step	'addr1=65-82, addr2=209-226 for 20m band, 20kHz steps 'addr3=294 'compute freq corresponding to addr1 'retrieve settings and move steppers
band17: freq17:	addr1=freq/20-820 addr3=\$127 freq=20*addr1+16400 GOTO mem_step	'addr1=83-88, addr2=227-232 for 17m band, 20kHz steps 'addr3=295 'compute freq corresponding to addr1 'retrieve settings and move steppers
band15: freq15:	addr1=freq/50-331 addr3=\$128 freq=50*addr1+16550 GOTO mem_step	'addr1=89-97, addr2=233-241 for 15m band, 50kHz steps 'addr3=296 'compute freq corresponding to addr1 'retrieve settings and move steppers
band12: freq12:	addr1=freq/50-399 addr3=\$129 freq=50*addr1+19950 GOTO mem_step	'addr1=98-100, addr2=242-244 for 12m band, 50kHz steps 'addr3=297 'compute freq corresponding to addr1 'retrieve settings and move steppers
band10: freq10:	addr1=freq/50-459 addr3=\$12A freq=50*addr1+22950 GOTO mem_step	'addr1=101-134, addr2=245-278 for 10m band, 50kHz steps 'addr3=298 'compute freq corresponding to addr1 'retrieve settings and move steppers

'=====

' Input addr1, addr3, current encoder counts, and compute addr2,  
' Then retrieve the settings from memory, and move both steppers and rot.solenoid to the memory  
' settings. Note that the rotary solenoid only rotates in the CW direction.  
' When done, go back and check for new frequency. Also engage ext. cap. if freq is in 160m band.

mem\_step:

addr2=addr1+\$090 IF addr1<20 THEN cap_on OUT10=0	'compute addr2 'turn on ext. cap if inside 160m band 'turn off ext. cap if outside 160m band
ms1: READ addr1,memval IF memval > stpcnt1 THEN CWmemstep1 IF memval < stpcnt1 THEN CCWmemstep1	'retrieve memval for addr1 'test for CW or CCW direction 'and move stepper
ms2: READ addr2,memval IF memval > stpcnt2 THEN CWmemstep2 IF memval < stpcnt2 THEN CCWmemstep2	'retrieve memval for addr2
ms3: READ addr3,memval IF memval > SWcnt THEN pulse3 IF memval < SWcnt THEN CCWmemstep3	'retrieve memval for addr3 'step rotary solenoid CW '
ms4: GOSUB display GOTO get_freq	'if no change, check for new frequency

cap\_on:

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OUT10=1          'switch on ext. cap
GOTO ms1        'and return
=====
' Stepper driver and rotary solenoid routines for CW and CCW rotation. Note
' rotary solenoid turns in CW direction only.

CWmemstep1: OUT14=0          'set stepper1 to CW
             GOTO pulse1

CWmemstep2: OUT14=0          'set stepper2 to CW
             GOTO pulse2

'
=====

CCWmemstep1:   OUT14=1          'set stepper1 to CCW
               GOTO pulse1

CCWmemstep2:   OUT14=1          'set stepper2 to CCW
               GOTO pulse2

CCWmemstep3:   memval=memval+12  'advance memval one revolution (e.g. pos 3 -> pos 15)
               GOTO pulse3

'
=====

pulse1:        stp = ABS(memval-stpcnt1)          'calculate no. of steps needed
               FOR x = 1 TO stp
               PULSOUT 13,10                      'send stepper to destination
               PAUSE 10                            'wait for stepper to finish
               NEXT
               stpcnt1=memval                      'update stpcnt1
               GOTO ms2

pulse2:        stp = ABS(memval-stpcnt2)          'calculate no. of steps needed
               FOR x = 1 TO stp
               PULSOUT 12,10                      'send stepper to destination
               PAUSE 10                            'wait for stepper to finish
               NEXT
               stpcnt2=memval                      'update stpcnt2
               GOTO ms3

pulse3:        stp = memval-SWcnt                 'calculate no. of steps needed
               PAUSE 400                          'wait 400mS for steppers to time out
                                                     'to avoid loading 24V pwr supply

               FOR x = 1 TO stp
               PULSOUT 11,65000                   'pulse solenoid for 52msec (65K x 0.8usec)
               PAUSE 100                          'wait 100msec for solenoid to finish
               NEXT
               SWcnt=memval//12                    'update SWcnt, (mod 12 to keep memval<12)
               GOTO ms4                            'and return

=====

' Read the UP, DOWN, MODE/STORE, and IN-OUT/RESET buttons. If pressed, take appropriate action.
' and if not pressed, read the encoders

rd_buttons:

               BUTTON 4,0,254,1,btnwk1,1,upbutton          'UP button pressed?
               BUTTON 5,0,254,1,btnwk2,1,dwnbutton        'DOWN button pressed?
               BUTTON 8,0,254,255,btnwk3,1,mode_store     'toggle mode if 1 press,STORE if held down
iobtn:         BUTTON 7,0,254,255,btnwk4,1,IO_reset      'Toggle IN/OUT if 1 press, RESET if held down

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OUT6=0
IF IN1=old1A THEN CCWenc1
'turn off LED
'test for CCW rotation and go to CCW if bits match
'if not, go to CWenc

CWenc1: '=====
Encoder Vernier Routine - CW

z=z-1
old1A=IN0 : old1B=IN1
if z>0 then enc1
z=vernier/2
'decrement vernier counter
'update old1A and old1B
'loop until count reaches zero
'then reset count to vernier midpoint
'and continue

=====

IF stpcnt1=100 THEN enc1
stpcnt1=stpcnt1+1
OUT14=0
GOTO pulser1
'loop again if stepper at maximum CW
'increment encoder count,maximum is 102
'set rotation for CW
'and move stepper1

CCWenc1: '=====
Encoder Vernier Routine - CCW

z=z+1
old1A=IN0 : old1B=IN1
if z<vernier then enc1
z=vernier/2
'increment vernier counter
'update old1A and old1B
'loop until vernier reached
'reset count at vernier midpoint

=====

IF stpcnt1=0 THEN enc1
stpcnt1=stpcnt1-1
OUT14=1
'loop again if stepper at minimum CCW
'decrement encoder count,minimum limit is 2
'set rotation to CCW
'when done go to pulser1

pulser1: PULSOUT 13,10
SEROUT 16,n96,[I,131, DEC stpcnt1," "]
GOTO enc1
'8uS pulse to stepper1
'update C1 on display
'return to loop when done

=====

enc2: IF IN2=old2A AND IN3=old2B THEN ck_mode
PUT 2,1
OUT6=0
IF IN3=old2A THEN CCWenc2
'read ports P2,P3, if no change loop in auto or manual mode
'if changed, set mode flag to Manual
'and turn off LED
'test for CCW rotation, goes to CCW if bits match
'if not, go to CWenc2

CWenc2: '=====
Encoder Vernier Routine - CW

z=z-1
old2A=IN2 : old2B=IN3
if z>0 then enc2
z=vernier/2
'decrement vernier counter
'update old2A and old2B
'loop until count reaches 0
'then reset count to vernier midpoint
'and continue

=====

if stpcnt2=100 then rd_buttons
stpcnt2=stpcnt2+1
OUT14=0
GOTO pulser2
'loop again if stepper 2 at max cw
'increment encoder count,stop at 102
'set rotation to CW
'and move stepper2

CCWenc2: '=====
Encoder Vernier Routine - CCW

z=z+1
old2A=IN2 : old2B=IN3
if z<vernier then enc2
z=vernier/2
'increment vernier count
'update old2A and old2B
'loop until count reaches vernier
'then reset count to vernier midpoint
'and continue

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        if stpcnt2=0 then rd_buttons          'loop again if stepper2 at minimum CCW
        stpcnt2=stpcnt2-1                    'decrement encoder count,stop at 2
        OUT14=1                               'set rotation to CCW
                                              'when finished go to pulser2

pulser2:
        PULSOUT 12,10                        '8uS pulse to stepper2
        SEROUT 16,n96,[I,141, DEC stpcnt2," "] 'update C2 on display
        GOTO rd_buttons                       'loop in MANUAL mode
,
=====
' Check for AUTO or MANUAL mode, and after 5000 loops of no activity (to avoid excessive
' writing to EEPROM) store updated C1 address (addr1) in EEPROM.

ck_mode:
        loopcnt2=loopcnt2 + 1                'increment loop counter
        IF loopcnt2=5000 THEN store_last     'store C1 address after 5000 loops of no activity
ck_md1:  GET 2,x                             'retrieve mode (0=auto,1=manual)
        BRANCH x,[get_freq,rd_buttons]      'and branch accordingly.
,
=====
' Store current C1 address (addr1) in EEPROM at $12C after 5000 loops and if
' addr1 has changed.

store_last:
        READ $12C,memval                     'get last stored addr1
        IF memval=addr1 THEN resetlc2       'skip if no change
        WRITE $12C,addr1                    'if changed, store new addr1

resetlc2: loopcnt2=0                         'reset loopcnt2 after store
        GOTO ck_md1                          'go back to ck_mode
,
=====
' Increment or decrement indices and update stepper settings if UP or DOWN button pressed.
' In AUTO mode, step through memories, in MANUAL mode, step inductor.

upbutton:
        GET 2,x                               'check if auto (0) or manual (1) mode
        BRANCH x,[autoup,manup]

dwnbutton:
        GET 2,x                               'check if auto (0) or manual (1) mode
        BRANCH x,[autodwn,mandwn]
,
=====
autoup:
        addr1=addr1+1 MAX 134                 'increments addr1 and limits to highest value
        GOTO comp_freq                       'output new address to stepper

autodwn:
        IF addr1=0 THEN comp_freq            'exit if addr1 is zero
        addr1=addr1-1                       'decrement address if greater than zero
        GOTO comp_freq                       'output new address to stepper (comp_freq)
,
=====
' Advance rotary solenoid 1 step for manup routine, and 11 steps for mandwn (switch has 11
' positions plus 0. For manup routine, switch counter rolls over to 1 after it reaches 11. For mandwn
' routine, switch counter stops at 1, to minimize needless switch rotations.

manup:
        SWcnt=(SWcnt+1)//12                  'increment switch count, rollover if equals 12.
        IF SWcnt>0 THEN manup1              'skip to manup1 if SWcnt not 0
        PULSOUT 11, 65000                  'advance to pos. 1 if SWcnt = 0
        PAUSE 200                           'and set SWcnt=1
        SWcnt=1

manup1: PULSOUT 11, 65000                   'pulse solenoid 52 msec

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        PAUSE 100                'wait for solenoid to catch up
        GOSUB display            'update display
        GOTO rd_buttons

mandwn:  IF SWcnt=1 THEN skip_mandwn  'skip if count=1
        SWcnt=SWcnt-1            'decrement rotary switch count if not zero
        FOR z = 1 TO 11          'rotate solenoid 11 positions
        PULSOUT 11, 65000       'pulse solenoid 52msec
        PAUSE 100               'wait for stepper to catch up
        NEXT
        GOSUB display            'update display
skip_mandwn: GOTO rd_buttons

=====

'Display stepper counts and frequency segments at following locations: L1_C4(131):stpcnt1,
'L1_C14(141):stpcnt2, L2_C6(197):freq, L2_14(205):SWcnt.

display:

        SEROUT 16,n96,[I,131,DEC stpcnt1," ",I,141,DEC stpcnt2," ",I,197,DEC freq," ",I,205,DEC SWcnt," "]
        old1A=IN0 : old1B=IN1      'refresh old1A and old1B to avoid encoder slippage
        old2A=IN2 : old2B=IN3      'refresh old2A and old2B to avoid encoder slippage
        RETURN

=====

beep:
        FREQOUT 4,250,1000        'short beep
        RETURN

=====

longbeep:
        FREQOUT 4,300,800
        FREQOUT 4,300,1000
        FREQOUT 4,500,1200
        RETURN

```